MINUTES OF THE REORGANIZATION COMMITTEE MEETING OF THE CITY OF CUDAHY, HELD AT THE CUDAHY MUNICIPAL BUILDING, 5050 S. LAKE DR. MILWAUKEE COUNTY, WISCONSIN

Thursday, January 26, 2012

ROLL CALL

Chairman Otto called the meeting to order at 5:30 PM. The following answered present to roll call: Donald Mulock, Scott Mulqueen, Ald. Mikolajczak, and Robert Jursik. Council

MEETING STATEMENT

The proper open meeting statement was read at this time.

NEW BUSINESS

- Introduction of advisory committee. Mayor Day introduced the committee members and explained that they put together this advisory committee to explore the idea of a part time mayor with full time city administrator as well as any other reorganization regarding job titles and positions. He explained the City would still be run by the Mayor/Council legislature.
- 2. Presentation by Wisconsin City/County Manager Association regarding creating the position of administrator. Alderperson Otto introduced Ed Henschel and Ed Madeira who gave a short presentation regarding administrator duties across the state and the country and stating that the home rule powers of Wisconsin Statutes allowing municipalities to structure the community however the Council desires. Discussion ensued.
- 3. Discussion of various reorganization alternatives to be investigated further. Alderperson Otto stated that the administrator position needs to be further investigated and the committee concurred.
- 4. Next Meeting Date. The committee is set up to meeting on the 4th Thursday of every month at 5:30 P.M. The next meeting will be February 23, 2012 at 5:30 P.M.

At this time, the public was given the opportunity to speak on the administrator issue.

- Greg Witkowski of 6210 S. Indiana spoke in favor of the Administrator position.
- Daniel Peerenboom 3935 E. Somers spoke in favor of the Administrator position.

ADJOURN

Meeting adjourned at 6:30 P.M. Motion carried unanimously.

Passed and approved this 21st day of February Anthony Day, Mayor ATTEST: Dennis Broderick, Clerk/Treasurer